

The diagram illustrates the sequence of events in the experimental design. It shows a series of horizontal bars representing different stages: CF (Control Frequency), LF (Low Frequency), RF (Right Frequency), SS (Stimulus Set), 2B (Two Back), P (Pause), 3B (Three Back), 1B (One Back), C (Control), and DH (Delayed Hit). The bars are arranged in a sequence that suggests a flow from top to bottom, with some bars appearing in pairs or groups.

- Game Comments

7 8 9
6 4
5 1 3
2